

Merge Sort / Recursion

Merge Sort

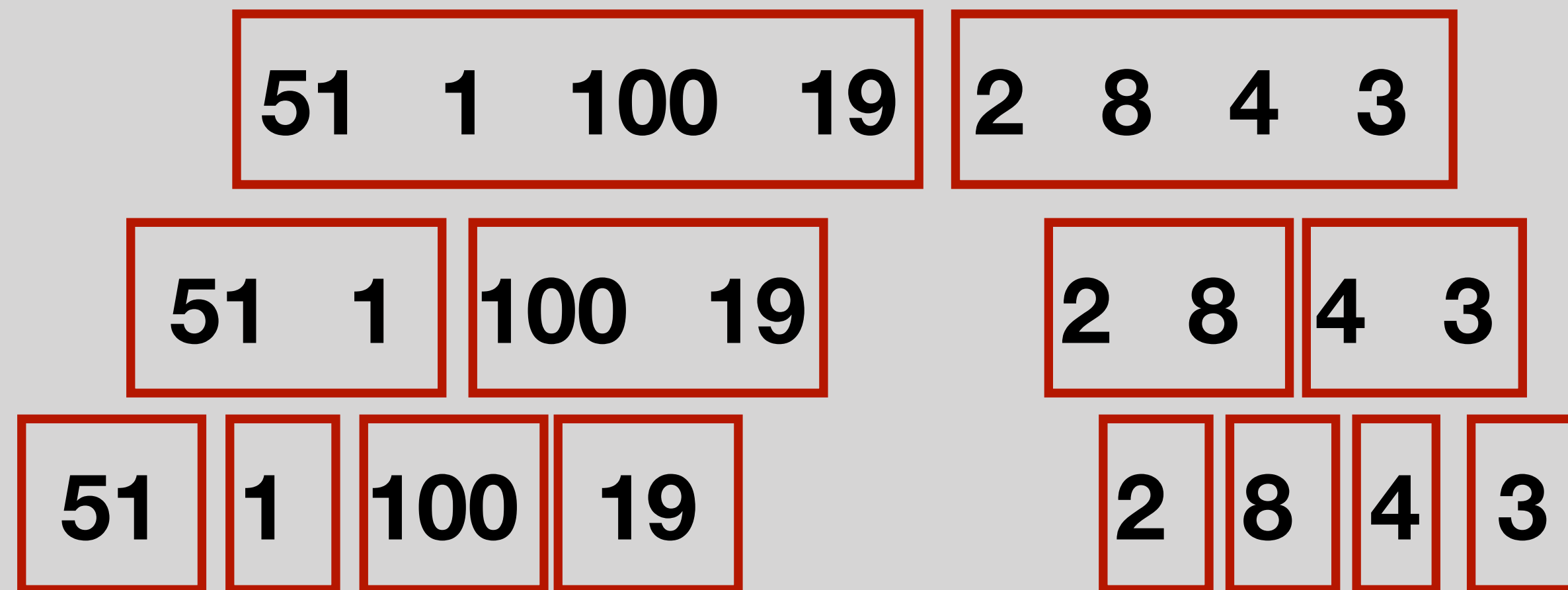
- The algorithm
 - If the input list has 1 element
 - Return it (It's already sorted)
 - Else
 - Divide the input list in two halves
 - Recursively call merge sort on each half (Repeats until the lists are size 1)
 - Merge the two sorted lists together into a single sorted list

Merge Sort

- Given an input

51 1 100 19 2 8 4 3

- Divide into two lists recursively until each list has size 1



Merge Sort

- Merge lists until the original input is sorted



Merge Sort - Merge

```
def mergeSort(inputData: List[Double]): List[Double] = {  
  if (inputData.length < 2) {  
    inputData  
  } else {  
    val mid: Int = inputData.length / 2  
    val (left, right) = inputData.splitAt(mid)  
    val leftSorted = mergeSort(left)  
    val rightSorted = mergeSort(right)  
  
    merge(leftSorted, rightSorted)  
  }  
}
```

Recursion!

Merge Sort - Merge

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```

Assume the recursive calls are correct

merge two sorted lists

Merge Sort - Merge

- Merge two sorted lists
- Take advantage of each list being sorted
- Start with pointers at the beginning of each list
- Compare the two values at the pointers and find which come first based on the comparator
 - Append it to a new list and advance that pointer
- When a pointer reaches the end of a list copy the rest of the contents

Merge Sort - Merge

1 19 51 100


2 3 4 8




Merge Sort - Merge

1 19 51 100



2 3 4 8



Merge Sort - Merge

1 19 51 100



2 3 4 8



1 2

Merge Sort - Merge

1 19 51 100



2 3 4 8



1 2 3

Merge Sort - Merge

1 19 51 100



2 3 4 8



1 2 3 4

Merge Sort - Merge

1 19 51 100



2 3 4 8



When a pointer reaches the end of a list,
copy the rest of the other list to the result

1 2 3 4 8

Merge Sort - Merge

1 19 51 100



2 3 4 8



**When a pointer reaches the end of a list,
copy the rest of the other list to the result**

1 2 3 4 8 19 51 100

Merge Sort - Merge

```
def merge(left: List[Double], right: List[Double]): List[Double] = {  
  var leftPointer = 0  
  var rightPointer = 0  
  
  var sortedList: List[Double] = List()  
  
  while (leftPointer < left.length && rightPointer < right.length) {  
    if (left(leftPointer) < right(rightPointer)) {  
      sortedList = sortedList :+ left(leftPointer)  
      leftPointer += 1  
    } else {  
      sortedList = sortedList :+ right(rightPointer)  
      rightPointer += 1  
    }  
  }  
  
  while (leftPointer < left.length) {  
    sortedList = sortedList :+ left(leftPointer)  
    leftPointer += 1  
  }  
  while (rightPointer < right.length) {  
    sortedList = sortedList :+ right(rightPointer)  
    rightPointer += 1  
  }  
  
  sortedList  
}
```

Writing Recursive Methods

- Suggested approach:
 - Write a base case(s) for an input that has a trivial return value
 - Only write recursive calls that get closer to a base case
 - Assume your recursive calls return the correct values
 - Write your method based on this assumption

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def mergeSort(inputData: List[Double]): List[Double] = {  
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Debugger Demo